



## **WILDHUNT – Technical Rider**

### **Band**

4 members

Unless otherwise stated, we travel without FOH technician

### **Lineup**

Wolfgang Elwitschger (Stage Center)

Guitar, Main vocals

Julian Malkmus (Stage Right)

Guitar

Robbie Nöbauer (Stage Left)

Bass, Backing vocals

Lukas Lobnig (Up Center)

Drums, Backing vocals

### **Monitoring (IMPORTANT – In-Ear Monitoring)**

The band is using In-Ear Monitoring (IEM).

- Band provides own IEM rack including microphone splitter and patch panel
- Each musician controls their individual IEM mix via app
- min. 4 monitor wedges on 4 separate ways as backup
- **Phantom power from FOH console!**
- **Guitars:**
  - Cabinets must be miked for FOH
  - IEM signal taken via Redbox between amp head and cabinet (provided by the band)
- **Vocals, Bass + Drums (Kick, Snare, HH, OH L/R) routed into IEM rack first**
- Signals are split and sent to FOH

### **Inputlist**

<b>Nr</b>	<b>Instrument</b>	<b>Microphone/DI</b>	<b>Insert</b>
1	Kick	AKG D112	Gate, Compressor
2	SnareTop	Shure SM57/AKG D5	Compressor
3	Tom 1	Audix D2, AKG D40	Gate, Compressor
4	Tom 2	Audix D2, AKG D40	Gate, Compressor

5	Tom 3	Audix D2, AKG D40	Gate, Compressor
6	Tom 4 (Floor)	Audix D2, AKG D40	Gate, Compressor
7	Tom 5 (Floor)	Audix D2, AKG D40	Gate, Compressor
8	Overhead L	AKG C451b	
9	Overhead R	AKG C451b	
10	Bass	AKG D112, DI OUT	
11	Guitar 1	Shure SM57	
12	Guitar 2	Shure SM57	
13	Vocals Drums	AKG D5, Shure SM58	Compressor, Reverb, Delay
14	Vocals C	AKG D5, Shure SM58	Compressor, Reverb, Delay
15	Vocals R	AKG D5, Shure SM58	Compressor, Reverb, Delay
16	FX1 (Vocals Reverb) Return L		
17	FX1 (Vocals Reverb) Return R		
18	FX2 (Vocals Delay) Return L		
19	FX1 (Vocals Delay) Return R		

All microphones, stands and cables must be provided by the venue.  
Microphone setup will be done **after backline setup** by the local technician.

## Stage

Minimum size: 5 x 4 x 0.5 m

## PA

Professional PA system depending on venue size.

## Light

Professional light system.

Unless otherwise stated, WILDHUNT do not have a light technician – one must be provided by the venue.

Lights must be connected to an external electrical circuit.

## FOH

- Minimum number of channels: 19 mono (15 mono + 2 stereo)
- Minimum AUX sends: 6 total
- 4 pre-fader
- 2 post-fader
- High Pass Filter per channel
- Inserts
- 4-band EQ with semi-parametric mids (switchable per channel)

- Mute per channel
- 48V phantom power (switchable per channel)
- Inserts on main outputs

FOH must be located in front of stage/PA with free line of sight.

One technician familiar with the equipment and electrical installation must be available from arrival until end of show.

## **Dynamics / FX**

- Min. 5 noise gates
- Min. 10 mono compressors
- 31-band graphic EQ on main outputs
- 1 reverb
- 1 digital delay
- Insert cables (if outboard gear), COM microphone and lighting control

All side racks must be easily accessible from behind the FOH desk.

## **Backline**

Backline can be partially provided by the band – backline sharing preferred.

Backline has to be agreed in advance.

## **Venue provides:**

- Professional drum kit (Bass Drum, 3 Tom Toms, 2 Floor Toms, Snare Stand, 2 Crash Stands, 1 Ride Stand)
- 3 x 230V triple sockets front of stage (Left / Center / Right)
- 2 Guitar Cabinets (4x12", 8 or 16 ohms)
- 1 Bass Cabinet (min. 4x10", 4 or 8 ohms)

## **Contact for Technical Rider:**

Wolfgang Elwitschger

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**This Technical Rider is part of the contract!**